

# **Cloud Load Balancing**



What Is Right for Your Network Infrastructure?



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June 2019 Rev B

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## **Cloud Network Traffic Load Balancing Introduction**

Public Cloud computer service offers a lease-to-use network infrastructure that shares resources such as computers, routers, load balancers, storage, network security tools, and applications among its clients. Among the top public Cloud model providers are Amazon® Web Services (AWS), Microsoft® Azure, and Google® Cloud.

There have been many pros and cons to using a public Cloud computing environment ever since its beginnings. Immediate benefits include low upfront costs, availability of diverse services, scalability, and location-independence. On the other hand, security, privacy, long-term costs, and other unknown risks remain as major concerns. Potential Cloud users also face the challenge of choosing wisely among the various current Cloud service level options of IaaS (Infrastructure as a Service), SaaS (Sofware as a Service), or PaaS (Platform as a Service).

As the network market landscape continues to change and transitions to the Cloud (public, private, hybrid) continues to grow at every service level. When considering a move to a Cloud computing service, carefully review all service levels to assure every aspect of your choice will meet your current and future network requirements.

A vital part of the services selection is identifying how your network traffic will be managed in a Cloud computing environment. Public Cloud computer services generally offer some sort of load balancing. Such load balancing will often meet the needs of many businesses. Conversely, for many others, it may be too basic, lacking the necessary capabilities of a full-featured, robust load balancer to support diverse network infrastructure designs and traffic handling requirements.

### **Network Traffic Load Balancing**

Network traffic load balancing emerged in the late 90's to support real-time interaction and high availability by managing and securing the ever expanding network traffic from such Internet web services as email, instant messaging, and voice and video streaming.

But that was only the beginning. Today's Internet is exploding with increased use from mobile devices and from the Internet of Things (IoT). Applications are becoming more sophisticated, in response to users' demands. All these changes pose increasing challenges to network infrastructures. Therefore load balancing functions are critical to assure peak performance and high availability of network traffic to the back-end servers where the applications are processed.

Will you be satisfied with your Cloud provider's load balancing? If you have a simple network with low traffic needs then it may suite you well. If you require broader variety of load balancing scheduling methods, for example, then a full-featured load balancer is the only choice.

You will discover differences when you look into various full-featured load balancing solutions. The Virtual WebMux<sup>™</sup> Network Traffic Manager ("WebMux") from AVANU<sup>®</sup> is a superb and proven enterprise-class full-featured load balancing solution. It accommodates sophisticated network designs and affords the flexibility to meet and manage the most stringent network traffic demands. It will assure reliable peak performance and high availability in a Cloud computing environment.



WebMux is an all-inclusive load balancing solution that integrates application delivery network (ADN) load balancing, global server load balancing (GSLB) for geographic disaster recovery, and affinity services. It also includes its FireEdge™ for Apps, a Web Application Firewall (WAF).



In a public Cloud environment, correctly identifying how to manage your network is vital.

WebMux a full-featured solution provides load balancing to manage, control, and secure your local network traffic reliably. Overall, it assures the high performance and high-availability of your network. The WebMux is easy to use and manage while being a highly cost-effective and affordable solution for your Cloud network.

### About AVANU, Inc.

### About AVANU

AVANU is a leading provider of both software IP-based and physical network appliance WebMux load balancing solutions. Their product set is a flawless amalgamation of low cost and high-performance. The WebMux load balancers are easy-to-deploy and manage. Developed on the the powerful 64-bit architecture platform using intensive algorithms, provide the robust network load balancing to meet the most demanding requirements with reliable performance. WebMux network hardware-based models are built using top-quality components with solid-state-assured high reliability thereby ensuring optimum performance.

AVANU is a United States based company where its R&D and assembly are performed. AVANU strives for high reliability, feature rich, and throughput at an affordable price. It is a complete solution with no additional licensing required to unlock the advanced features.

The WebMux code is in development since 1987. The load balancing platforms deliver unmatched reliability with the industry's lowest total cost of ownership.

The product set supports customer regulatory compliance requirement, including FIPS 140-2 validated encryption, security patches, Trade Agreements Act (TAA), and Payment Card Industry (PCI) compliance.

AVANU has a dedicated Research and Development team. The team is continually working to enhance the firmware to support tailored customer needs for additional feature enhancements and compliance requirements.

The product range for load balancers fit every type of organizational environment. All product variations are equipped with the same feature functionality set but vary in max throughput and processing capabilities. This makes them a leading supplier of load balancers for both small and large organizations.



# WebMux Application Delivery Network (ADN)



### Application Delivery Network (ADN) - Local Network Load Balancing Service

Application Delivery Network (ADN) is a core function of WebMux. It manages, controls, and securely delivers local Layers 4-7 network traffic reliably to the back-end servers. This is where applications and services are processed providing reliable high performance and availability for your users.

These are some common applications requiring local network load balancing:

E-Commerce • FTP Servers • Internet Gaming • POP Servers • IoT Device Services Mobile Device Services • Call Centers • Social Media • Terminal Servers Video Streaming • Conferencing Services • Web Servers Internal Operations (accounting, database record management, etc.)

#### WebMux Network Topologies - Arms and Architecture

WebMux accommodates four (4) different load balancing methods or operation modes. Each has its advantage in a network. The term Arm's use refers to the number of physical networks. There are one or two LAN connections (typically External and Internal). Both IPv4 and IPv6 are supported and work in all operation modes.

#### **One-Arm Single Network**

This configuration is a Network Address Translation (NAT) where WebMux is connected to the network using a single interface. For higher network throughput capacity, a set of interfaces can be bonded together.

Notes:

All traffic is Source NAT'd (SNAT) where WebMux becomes the client and the server does not see the client's IP address.

An additional WebMux IP address must be assigned for each 65,000 simultaneous connections due to the SNAT configuration and client-server relationship.





#### **One-Armed Direct Server Return (DSR)**

This configuration is also know as Direct Routing or Out-of-Path (OOP) and is the highest performance configuration. WebMux becomes the traffic director for incoming traffic while the return traffic can route back bypassing the WebMux (unless WebMux is configured to do SSL termination).





Notes:

This configuration requires a simple configuration of a "loopback adapter" on the servers.

There is no performance advantage if SSL or TLS termination is required as WebMux becomes the endpoint for the SSL/TLS security relationship.

#### **Two-Armed Network Address Translation (NAT)**

This configuration requires that you have two (2) subnets. It is the common "Destination" NAT configuration where clients connect to a WebMux IP address which WebMux proxies to the back-end servers.

The servers see the clients IP addresses as if the WebMux was not there.

This configuration is required when there are two IP subnets (Internet-side and Internal).









#### **Two-Armed Transparent**

This configuration allows WebMux to act as an Ethernet bridge, with WebMux being inline and Two-Armed. Load balanced and non-load balanced traffic flows through the WebMux.

Note:

With WebMux acting as a bridge, avoid any bridge loops having a circular path through interconnected bridges.



\* STP = Spanning Tree Protocol



#### WebMux Load Balancing Scheduling Methods

There are three (3) primary load-balancing scheduling method algorithms that WebMux offers.

Least Connections Round Robin Weighted Fastest Response

Along with these primary scheduling methods, there are additional options that include Weighted, Persistent, and combined Weighted and Persistent that give WebMux a total of ten (10) different load balancing behaviors to choose from.

Both Least Connections and Round Robin have the Weighted and Persistent along with combined Weighted and Persistent options. The Weighted Fastest Response has the Persistent option.

#### WebMux Scheduling Options

#### Weighted

Weighted scheduling is when a value can be assigned for the amount of network traffic sent to each server. A farm may consist of a variety of servers built with different amounts of memory or CPU speeds. Thus, the network traffic capacity handling and performance from each server will be different from each other within the server cluster.

This option prevents any one server within the farm from being overwhelmed from requests. The weighted value of a server is a ratio of the total weight of all the servers in the farm.

For example, assigning a weight of 100 to one server and 50 to another server will have the same effect as setting the weight of 2 to one server and 1 to another server. In both cases, the ratio between the servers is 2:1 and the server with the highest weight will be favored to get twice as many connections than the lower weighted server.

#### Persistent

Persistent instructs WebMux to send a returning client back to the original server it connected to, as long as the client reconnects to the server farm within the set Persistent timeout period. This is regardless of the base scheduling method used. The timeout period is set or changed in the WebMux Network Administration settings.

This is beneficial in cases where the servers do not track sessions and clients might disconnect and reconnect expecting to continue a session. Without the Persistent option, the client can be sent to a different server upon returning.

For example, in the case of HTTP services, a client may disconnect immediately after retrieving a resource from a web page, but may make several reconnections to retrieve other resources on the same web page. Although the duration of time could be very minimal between a user's disconnection and reconnection, each connection could potentially send the client to a different server for each of the retrieval.



This would not be a problem for a basic HTTP site, where all the servers in the farm have the same exact copy of the site. However for session dependent services, the Persistent option would be essential to maintain an uninterrupted service rather than sending a client to a different server mid-session that would cause interruption to the user's experience.

Many modern services may already have a means of tracking sessions within a server cluster. With these service types, the Persistent option is not necessary.

#### WebMux Different Load Balancing Behaviors

#### Least Connections

With the Least Connections scheduling method, WebMux will send new clients to servers with the least amount of active connections. There will be occasions when clients remain connected to a server for an extended amount of time where other servers may accumulate more client connections than others.

As with any of the load balancing scheduling methods, one cannot always expect to see a leveling of distribution. As connections come and go or remain connected, different servers may gain or lose connections sooner than others. But, the selection of servers to send a client to will continue to be a dynamic decision according to the servers with the Least Connections at the time a client connects to a farm.

#### Least Connections/Persistent

The Least Connections/Persistent scheduling method instructs WebMux to direct clients that disconnect and reconnect within the persistent timeout period back to the same server they originally connected to, bypassing the load balancing algorithm. New client connections are distributed to the servers according to the Least Connections algorithm.

#### Weighted Least Connections

When WebMux is configured with the Weighted Least Connection scheduling method, the server weight ratio will prioritize and take precedence over the Least Connections scheduling algorithm. The load balancing schedule then prioritizes between servers of equal ratio.

#### Weighted Least Connections/Persistent

When WebMux is configured with the Weighted Least Connection/Persistent scheduling method, servers are first prioritized by weight ratio. Then for new connections, WebMux uses the Least Connections scheduling algorithm to prioritize between servers of equal ratio. If a connection is a reconnect within the persistence timeout period, the WebMux will bypass the server weight and load balancing algorithm where it sends the clients' connection directly to the server it was previously connected to.

#### **Round Robin**

In a Round Robin scheduling method, WebMux sends client connections to the next available server in a sequential manner. If all connections are of equal in duration and activity, it would be reasonable to expect Round Robin to result in the most even distribution of connections to the servers. However, it must be considered that in real world scenarios not all connections will have equal activity and duration. So, even with



Round Robin, there may be some servers carrying more connections than others; especially in cases where clients tend to remain connected for long periods of time.

#### **Round Robin/Persistent**

With Round Robin/Persistent, WebMux distributes new connections to the servers in a sequential manner according to the Round Robin algorithm. However, connections that disconnect and reconnect within the persistence timeout period are sent back to the same server they originally connected to, bypassing the load balancing algorithm.

#### Weighted Round Robin

When WebMux is configured with the Weighted Round Robin scheduling method, the server weight ratio will prioritize and take precedence over the Round Robin scheduling algorithm. The load balancing algorithm then distributes connections in a sequential manner between servers of equal ratio.

#### Weighted Round Robin/Persistent

Servers are first prioritized by weight ratio when WebMux is configured with the Weighted Round Robin/Persistent scheduling method. Then, for new connections, the Least Connections algorithm distributes connections in a sequential manner between servers of equal ratio. If a connection is a reconnect within the persistence timeout period, it will bypass the server weight and load balancing algorithm and is sent directly to the server it was previously connected to.

#### Weighted Fastest Response

The WebMux Weighted Fastest Response scheduling method calculates a value based on the number of current connections, divided by the server weight. The server with the lowest value is determined to be the server that can provide the fastest response.

#### Weighted Fastest Response/Persistent

With the WebMux configured using the Weighted Fastest Response/Persistent scheduling method, WebMux will distribute new connections to the servers according to the Weighted Fastest Response scheduling algorithm. However, connections that disconnect and reconnect within the persistence timeout period are sent back to the same server they originally connected to, bypassing the load balancing algorithm.

#### WebMux Security

#### Access Control List System

This restricts or allows specified source IP addresses to connect to WebMux web GUI.

#### Authentication - LDAP, TACACS+

This allows you to add additional admin users for the WebMux web GUI.

#### Automatic Attack Detection (AAD)

WebMux restricts the maxiumum number of TCP connections coming from a single IP source. Additional IP address filtering with whitelist and blacklist for known sources.



# Flood Control<sup>™</sup> - Advanced Denial of Service (DoS) and Distributed Denial of Service (DOS, DDoS) Protection

Limits the maximum bandwidth a single connection is allowed to have. If that limit is reached, Flood Control will block that connection for a period of time.

Flood Control differs from network firewalls. Firewall rules and protocols are set where it is either 'on' or 'off'. If the settings are wrong, it could block legitimate traffic to the network servers.

#### SSL Acceleration

WebMux SSL/TLS acceleration is a method of offloading processor-intensive public-key encryption and decryption for Transport Layer Security (TLS) and its predecessor, Secure Sockets Layer (SSL), to a hardware accelerator.

#### SSL Certificates (Third Party Support)

SSL certificates signed by any third party Certificate Authority can be used on the WebMux as long as you have the corresponding private key as well.

#### SSL Certificate Signing Request (CSR)

The SSL Certificate Signing Request is an encoded block of text that is sent to the Certificate Authority to be digitally verified and signed. A signed certificate will allow the web browser to display an indication that the certificate being used on the site has been validated by a trustred Certificate Authority.

#### SSL Encryption

WebMux supports 1024, 2048, 4096, and 8192 bit encryption. The certificate encryption strength is a measure of number of bits in the key used to encrypt data during an SSL session. The bigger the number, the longer it takes for computer(s) to decrypt enciphered data.

#### SSL/TLS TCP Protocols Support

Support for TLS 1.0 and TLS 1.2

#### SSL FIPS 140-2 Levels 1 and 2 compliant - Federal Information Processing Standard

WebMux complies with FIPS 140-2 Level 2 regulatory requirements with its digital monitoring and built-in physical intrusion protection.

#### **SSL Termination/Offloading**

SSL termination is supported on all WebMux – WebMux' SSL termination rating is based on actual SSL transactions per second

#### Web Application Firewall (WAF)- FireEdge<sup>™</sup> for Apps

FireEdge<sup>™</sup> for Apps is WebMux integrated Web Application Firewall (WAF). It adds web application security by monitoring HTTP traffic to and from the back-end network servers, detecting and blocking malicious activities.

FireEdge for Apps features ModSecurity and comes complete with the Open Web Application Security Project (OWASP) Core Rule Set 3, protecting the servers against OWASP Top 10 most dangerous Web application security flaws:

# WebMux Network Traffic Manager

#### **Unvalidated Input**

If web requests used by a web application are not validated before reaching the web application, flaws can be used to attack backend components through a web application.

#### Broken Access Control

If restrictions on what authenticated users are allowed to do are not properly enforced, flaws can be exploited to access users' accounts, view restricted files, and other unauthorized functions.

#### **Broken Authentication and Session Management**

If account credentials and session tokens are not properly protected, then password, keys, session cookies, or other tokens can override session restrictions and assume other users' identities.

#### **Cross Site Xcripting (XSS) Flaws**

This exploit uses the Web application as a mechanism to transport an attack to an end user's browser and can disclose the end user's session token, attack the client machine, or spoof content to fool the user.

#### **Buffer Overflows**

CGI, libraries, drivers, and Web application server components that do not properly validate input can be crashed and, even possibly, be used to take control of a process.

#### **Injection Flaws**

An attacker can embed malicious commands in the parameters Web applications send to external systems or the local operating system.

#### **Improper Error Handling**

If error conditions that occur during normal operation are not handled properly, an attacker can cause errors to occur that the Web application does not handle. They can gain detailed system information, deny service, cause security mechanisms to fail, or crash the server.

#### **Insecure Storage**

Cryptographic functions in Web applications used to protect information and credentials can be difficult to code and integrate properly, resulting in weak protection.

#### Denial of Service (DoS)

Attackers can consume Web application resources to the point where legitimate users can no longer access or use the application. Users can be locked out of their accounts or even cause the entire application to fail.

#### Insecure Configuration

Servers have many configuration options that affect security and are generally not secure by default.



#### WebMux – Supported Protocols

#### ASP – Active Server Pages

Server-side scripting engine for Microsoft's IIS Web Server for dynamically generated web pages **Basic Layer 2 Protocols (i.e., STP, MSTP, RSTP...)** 

Layer 2 protocols are the link level protocols.

#### **DNS – Domain Name Server**

A directory server that resolves domain names to their corresponding IP address.

#### FTP – File Transfer Protocol

A service for sending and receiving files.

#### HTTP – Hypertext Transfer Protocol

This the application level protocol of the World Wide Web.

#### HTTPS (SSL/TLS)

WebMux supports and does health checks using the Server Name Indication (SNI) TLS extension.

#### IMAP – Internet Message Acces Protocol

Internet standard for email clients to retrieve messages from an email server.

#### LDAP – Lightweight Director Access Protocol

An open, vendor-neutral, industry standard application protocol for accessing and maintaining distributed directory information services over an Internet Protocol (IP) network.

#### NNTP – Network News Transfer Protocol

An application protocol used for transporting Usenet news articbetween news servers and for reading and posting articles by end user client applications.

#### POP3 – Post Office Protocol

POP3 is a protocol for receiving email by downloading all your messages to your computer from a mailbox on the server of an Internet service provider, unlike IMAP which only retrieves messages as needed.

#### **RDP (Terminal Services)**

Remote Desktop Protocol is a proprietary protocol developed by Microsoft, which provides a user with a graphical interface to connect to another computer over a network connection.

#### **SMTP - Simple Mail Transfer Protocol**

An Internet standard for electronic mail (email) transmission.

#### SNMP - Simple Network Management Protocol

An Internet-standard protocol for collecting and organizing information about managed devices on IP networks and for modifying that information to change device behavior.

#### SSH – Secure Shell

Secure Shell is a cryptographic network protocol for operating network services securely over an unsecured network. The best known example application is for remote login to



computer systems by user.

#### **Streaming Media**

Streaming media is video or audio content sent in compressed form over the Internet and played immediately, rather than being saved to the hard drive. With streaming media, a user does not have to wait to download a file to play it. Because the media is sent in a continuous stream of data it can play as it arrives.

#### TCP/UDP-based Services - Transmission Control Protocol and User Datagram Protocol Services that do not fall under any specific protocol, but operated within IPv4 and/or IPv6.

#### **TFTP - Trivial File Transfer Protocol**

An Internet software utility for transferring files that is simpler to use than the File Transfer Protocol (FTP) but less capable. It is used where user authentication and directory visibility are not required.

#### WebMux - Other Operation Modes

#### **Active/Passive Redundant Operation**

Primary WebMux is active while secondary WebMux is in standby mode for high availability failover mode. Requires two (2) WebMux Virtual software licenses or hardware appliances.

#### Active/Active WAN

Multiple gateway network failover - The WebMux can be configured with multiple default gateways allowing the WebMux to maintain Internet connection should one Internet gateway go down.

#### Application GUI and Wizard Setup

Application specific templates are available to quickly deploy WebMux in just a few steps.

#### **Application Health Checking**

Health checks for specific application services are checked for actual application level server responses, not jus a ping to a port.

#### Adaptive Balancing

Load balancing options that factor in current number of connections or distribute connections according to server weight preferences.

#### Bonding/Teaming Ports (802.3ad/LACP)

Port Bonding/Teaming (also known as Link Aggregation Group, LAG) allows you to combine two or more ports together to act as a single network interface with a combined bandwidth of all the ports in the LAG.

#### **Content Encoding (HTTP Compression)**

HTTP compression improves transfer speed and bandwidth utilization. If the client web browser sends out a MIME header that states that it accepts compressed data, the WebMux will compress HTTP data to the client browser. If the WebMux detects that the servers in the farm are already compressing the data, the WebMux will not perform compression. Instead, it will let the compressed data from the servers pass through without additional processing.



When enabled the MIME header "X-WebMux-Compression: true" will be appended to the server response MIME header.

#### **Digital Monitoring**

The WebMux front LCD panel displays network activity, CPU, and memory usage.

#### **IP Persistence**

Connections that disconnect within a time period are returned to the same server they originally connected to in order to preserve client sessions.

#### Link Interface Bonding

Combine the bandwidth of two (2) or more network interface to work as a single, larger data pipe.

#### Multiple Address and Port (MAP™)

The WebMux MAP feature binds multiple addresses and ports as a single service, thus one client will be sent to the same server across all those addresses and ports. This is useful for making audio/video calls, or in complex database configurations.

#### **REST API – Representational State Transfer: Application Programming Interface**

Provides flexible and versatile configuration and query access with RESTful API. Responses are in the easily parsed JavaScript Object Notation (JSON) format.

#### **Reverse Proxy**

Network address translation with port redirection. A reverse proxy server retrieves resources on behalf of a client from one or more servers. WebMux performs the reverse proxy function for Microsoft Lync Server at the external edge where WebMux is always proxying as part of the load balancing operation.

#### SSL Termination/Offloading

Centralize key and certificate management on the WebMux rather than needing to have keys and certificates on each individual server. The WebMux will take care of the encryption and decryption so the servers can maintain more of their resources.

#### Multiple VLAN Trunking (IEEE 802.1Q)

The WebMux load balance ports can be configured to participate in 802.1q Tagged VLANs.

#### Web-based GUI

WebMux management can be done using any of the common available web browsers, including web browsers on mobile devices.



## WebMux Global Server Load Balancing (GSLB)

### WebMux Global Server Network Load Balancer (GSLB)

WebMux provides additional high-availability with its built-in intelligent Domain Name Service (DNS) server features that add Global Server Load Balancing (GSLB) capabilities. The GSLB feature lets you easily set up disaster recovery sites in case of a catastrophic occurrence that brings you main site down and geographic affinity capabilities that determine the geographic location of clients where it resolves the site name to an IP address that is nearest to the client.





### **Geographic Affinity**





# WebMux Network Traffic Manager Overview

#### WebMux Overview

These are a few benefits WebMux provides in a network infrastructure:

#### Performance

The traffic to servers are distributed among the server farm so that a site can handle more than a single server alone. Other features, such as SSL Offloading and HTTP cache, help reduce impact on server resources.

#### Scalability

After a farm has been created, more servers can be added to handle the workload as needed without interruption to the network.

#### **Redundancy/Fault Tolerance**

A farm contains several servers that serve the same site. If a server should fail, the WebMux health check will detect the failed server and send requests to the remaining servers. Therefore, keeping the site online.

#### **Reduce Site Maintenance Downtime**

Servers in a farm can be taken offline for maintenance without interrupting the site.

#### WebMux Network Traffic Manager Highlights

Full-featured integrated load balancing solution Application Delivery Network (ADN) for local network traffic load balancing

Global Server Load Balancing (GSLB) for added higher-availability adding disaster recovery sites and geographic affinity

FireEdge for Apps, a Web Application Firewall (WAF) as an added safety net

Easy fast setup and manageability

Proven reliable high performance and scalability

Extensive load balancing features on all models

Self-contained (no royalty or extra hidden costs)

No certified training required for installation

No costly script writing required to setup or maintain

Includes a full year of product technical support

Network hardware appliances include two (2) years warranty (parts and labor)



### Load Balancing Solution for Core Network Infrastructures and Edge Computing

#### On-premise, hosted/co-lo data center, and private/public/hybrid cloud

#### **Scalable Virtual Software Appliances**



WebMux supports many cloud platforms including VMWare®, Citrix XENServer®, Microsoft® Hyper-V, Oracle Virtual Box®, XEN project, and KVM (Kernal-based Virtual Machine).

WebMux can be added to a Cloud environment that will work in conjunction with all the other provided computing services.

#### **Scalable Network Hardware Appliances**

WebMux network hardware appliances for reliable high-performance, plug-and-run deployment ease, and built to last quality with server-grade components.



#### Summary

In conclusion, every manufacturer has their way of specifying their network load balancing solutions. It is difficult to make one to one comparison on almost any parameter.

Second, every manufacturer details their product features differently, making it more challenging for a buyer.

With WebMux, there are some salient features highlighted by our customers in their selection of WebMux for load balancing their network infrastructure – reliable trouble free operation, ease of setup and operation, performance, and affordability that delivers overall cost-of-ownership value.